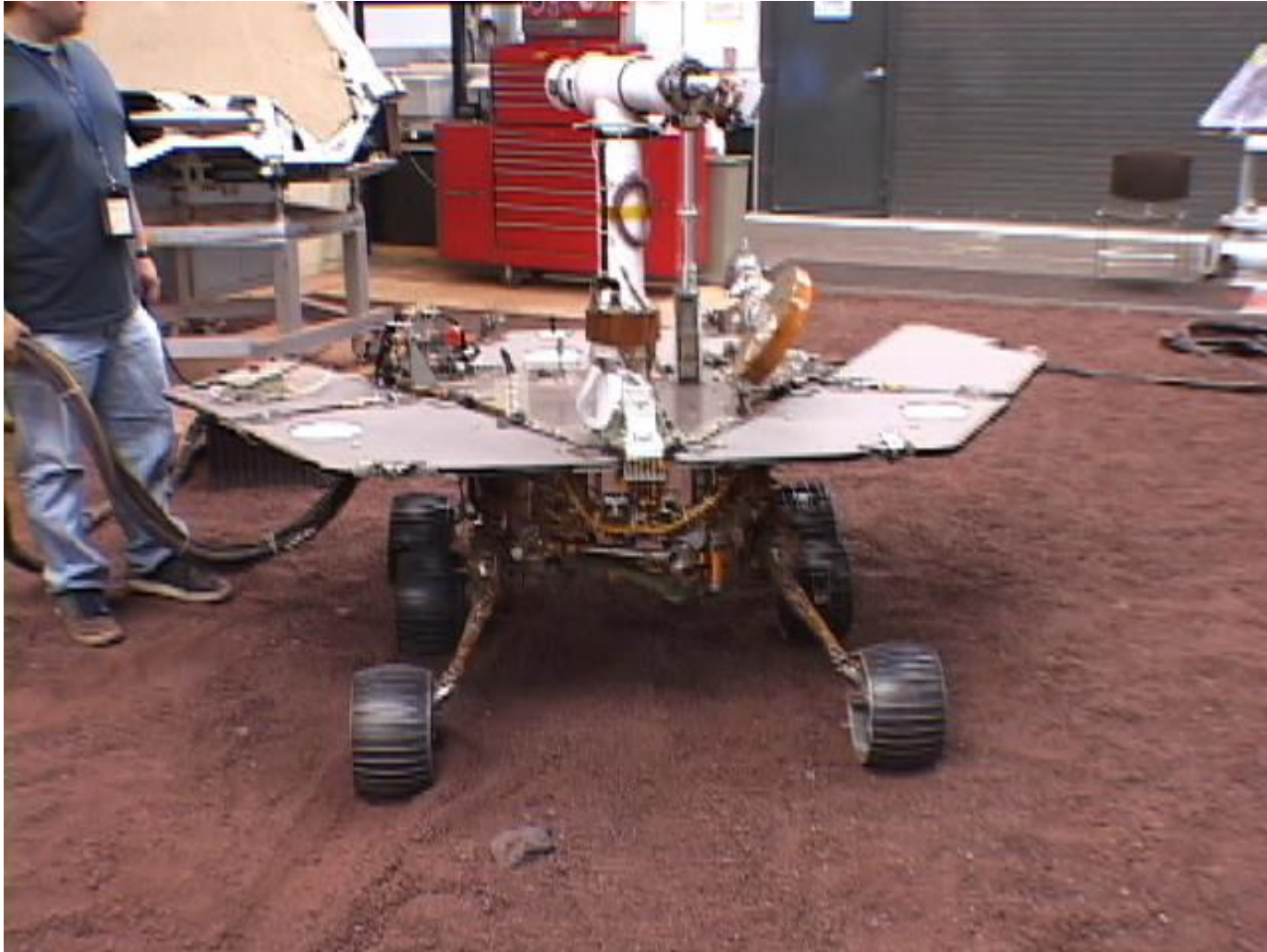


# Efficient Learning of Dynamics Models Using Terrain Classification

Bethany Leffler **Chris Mansley** Michael Littman

# Robotic Motivation of Navigation Task

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# Navigation

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## Traditional

- ▶ Dynamics of the agent are known or learned
- ▶ Planning is done with respect to the model

## Model-Based RL

- ▶ Dynamics of the agent are learned
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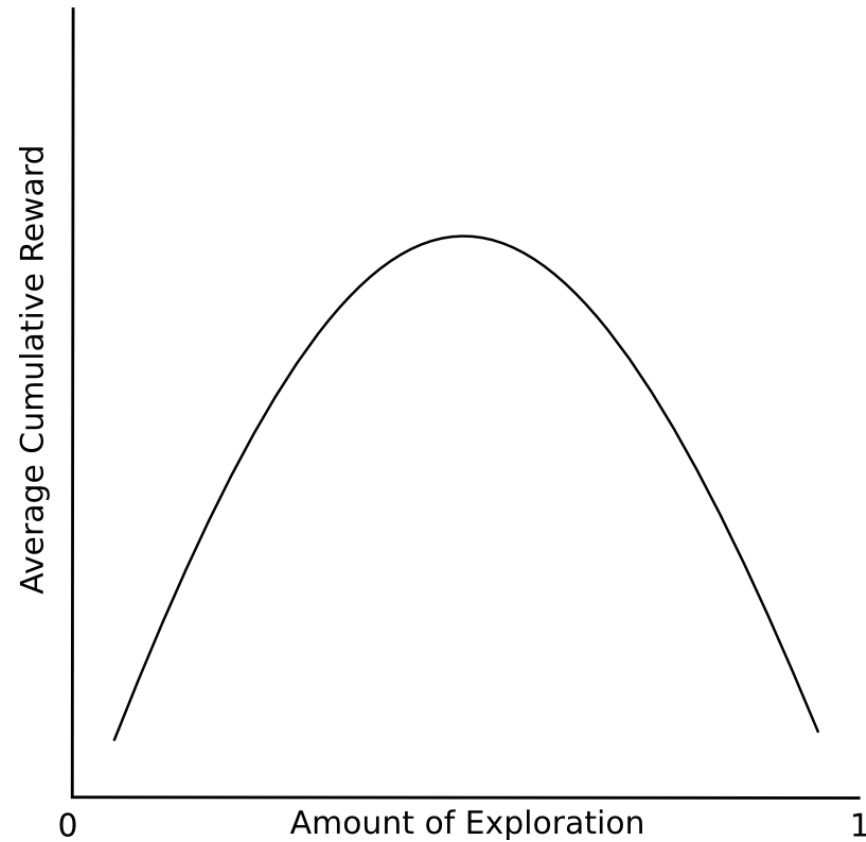
## Model-Based RL

- ▶ Dynamics of the agent are learned
- ▶ Planning is done with respect to the model
- ▶ Assumes each state may have a different dynamics model



# Exploration vs. Exploitation

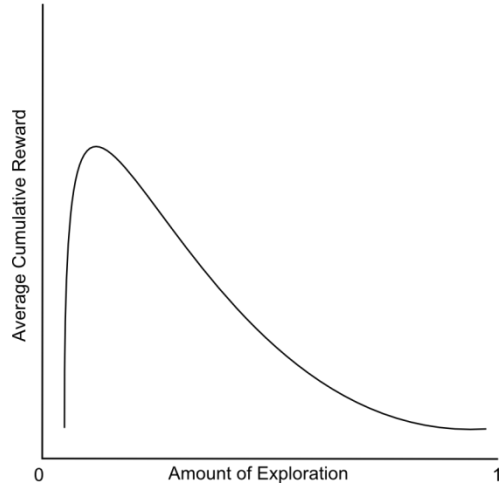
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# Environmental Model Matching

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Single

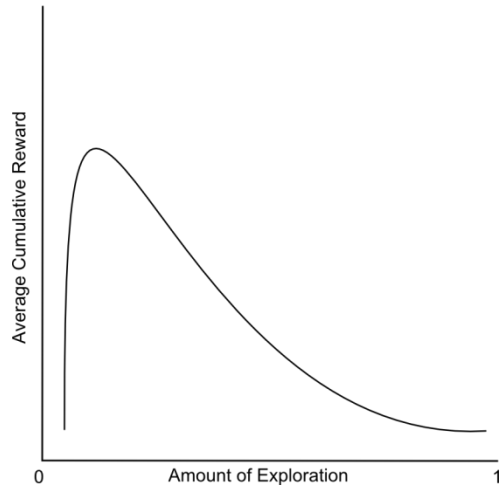
“Wormhole”

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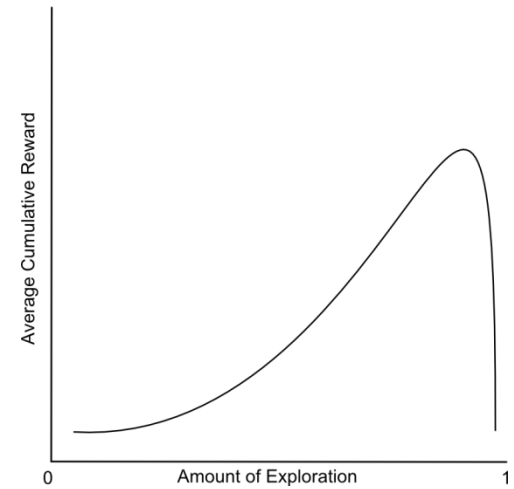
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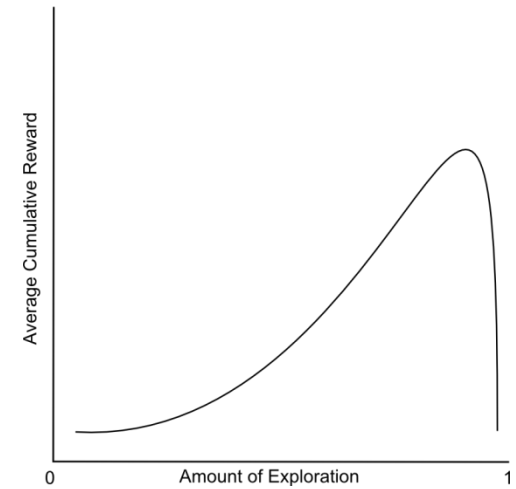
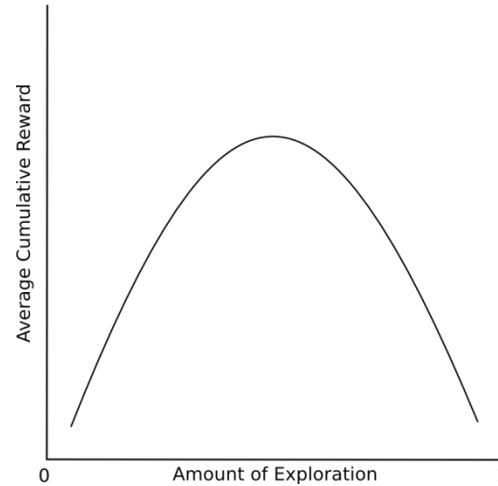
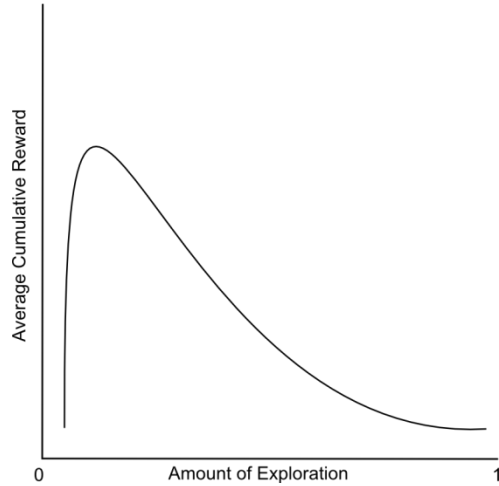
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# Environmental Model Matching

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# Our Algorithm

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- ▶ In Leffler et al 2007, we defined such an algorithm
- ▶ This work extends that paper by
  - ▶ Empirically demonstrating the significance of adding a single extra model in this framework
  - ▶ Fully integrating autonomy into the system, removing the need for hand tuning
  - ▶ Comparing against other algorithms for generalization in RL
  - ▶ Enabling further extensions



# Additional Assumptions

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- ▶ **Dynamics Indicator**

- ▶ There exists a function that indicates what area of the state space has similar dynamics
- ▶ This function is often simply a single feature



# Relocatable Action Model (RAM) – MDP

[Sherstov and Stone, 2005]

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## MDP

$S$  – State

$A$  – Action

$R: S \rightarrow \mathfrak{R}$  – Reward

$T: S \times A \rightarrow \text{Pr}(S)$

– Transition Function

## RAM-MDP

$S$  – State

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$R: S \rightarrow \mathfrak{R}$  – Reward

$\kappa: S \rightarrow C$  – Cluster Function

$t: C \times A \rightarrow \text{Pr}(O)$  – RAM

$\eta: S \times O \rightarrow S$  – Next-State Function

$C$  – Cluster / Type

$O$  – Outcome

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[Sherstov and Stone, 2005]

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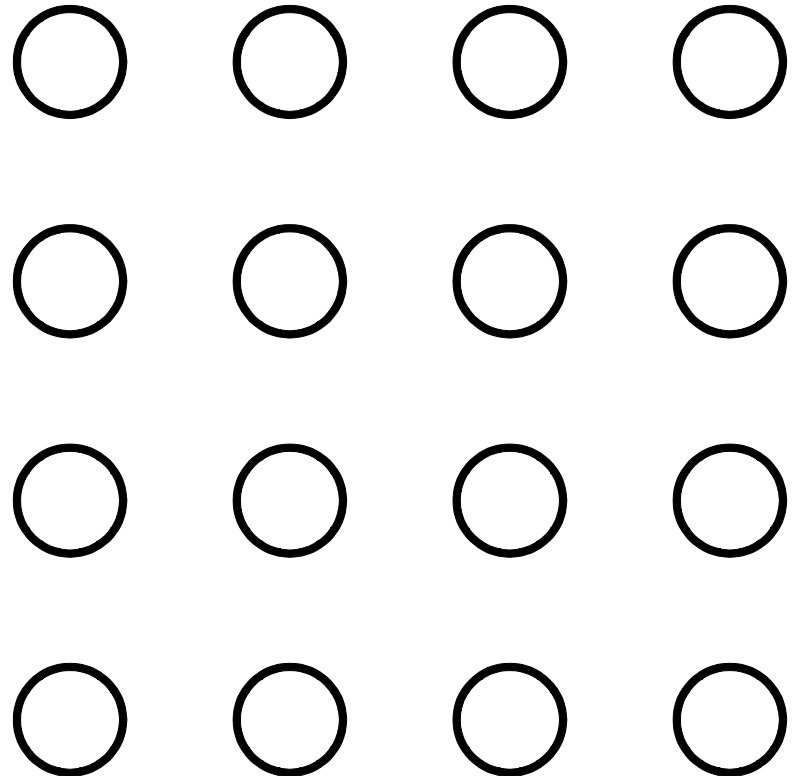


# RAM-Rmax

[Leffer et al., 2007]

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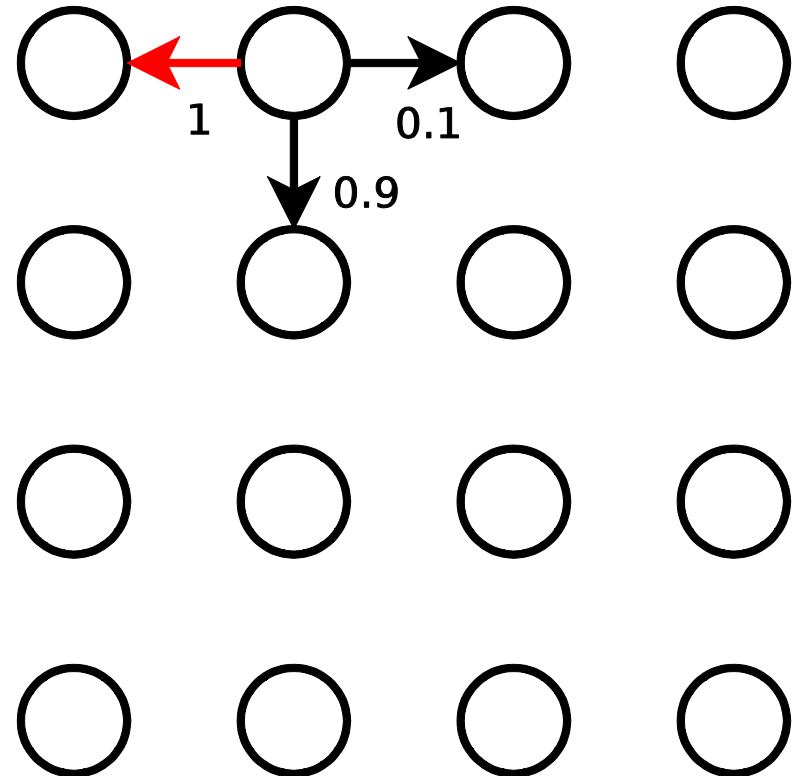
## ▶ State Space



# RAM-Rmax

[Leffer et al., 2007]

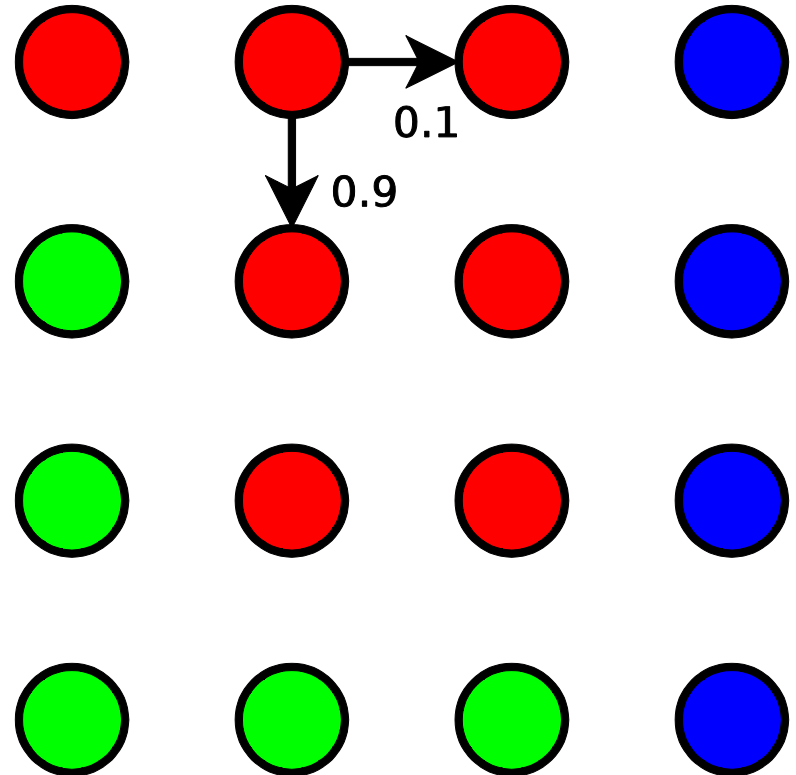
- ▶ State Space
- ▶ Observe Transitions



# RAM-Rmax

[Leffer et al., 2007]

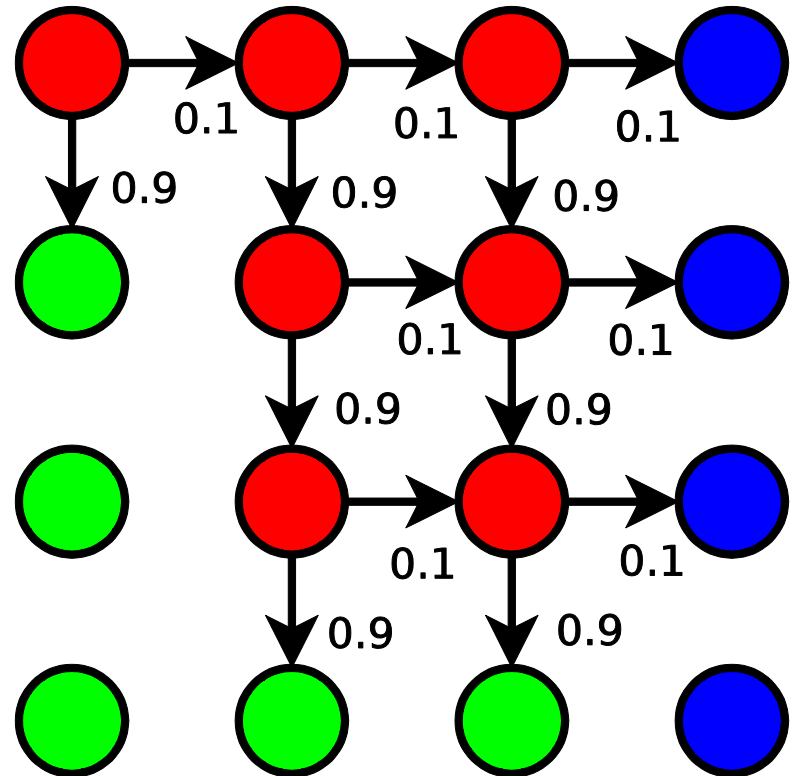
- ▶ State Space
- ▶ Observe Transitions
- ▶ Assign transition statistics to the clusters



# RAM-Rmax

[Leffer et al., 2007]

- ▶ State Space
- ▶ Observe Transitions
- ▶ Assign transition statistics to the clusters
- ▶ Use these statistics to plan

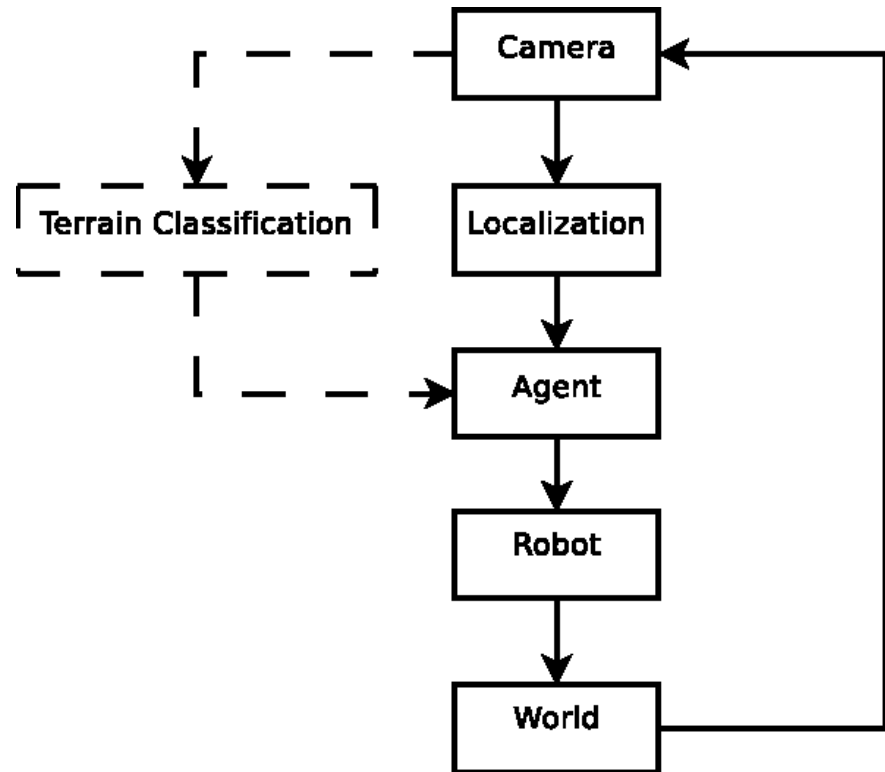




# System Architecture

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- ▶ Camera
- ▶ Terrain Classification
- ▶ Localization
- ▶ RAM-Rmax
- ▶ Action

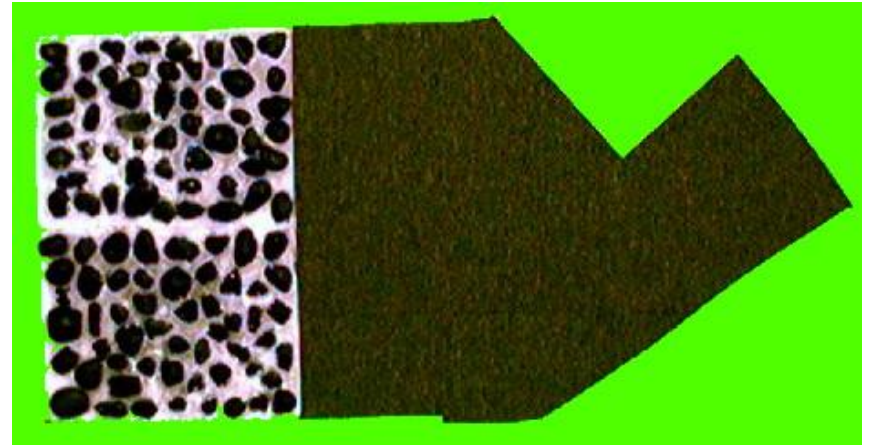


# Terrain Classification

[Comanicu and Meer, 2002]

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- ▶ “Off the shelf” segmentation of terrain into two areas
- ▶ The only parameter given to the segmentation algorithm was to limit the size of the smallest area found

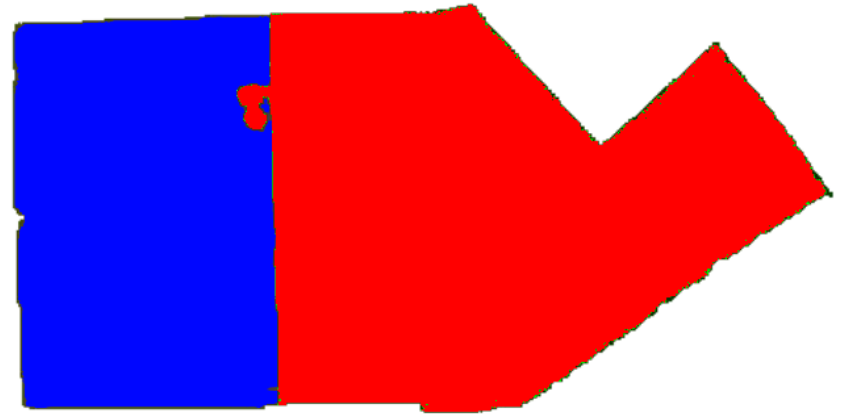


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# Task Description

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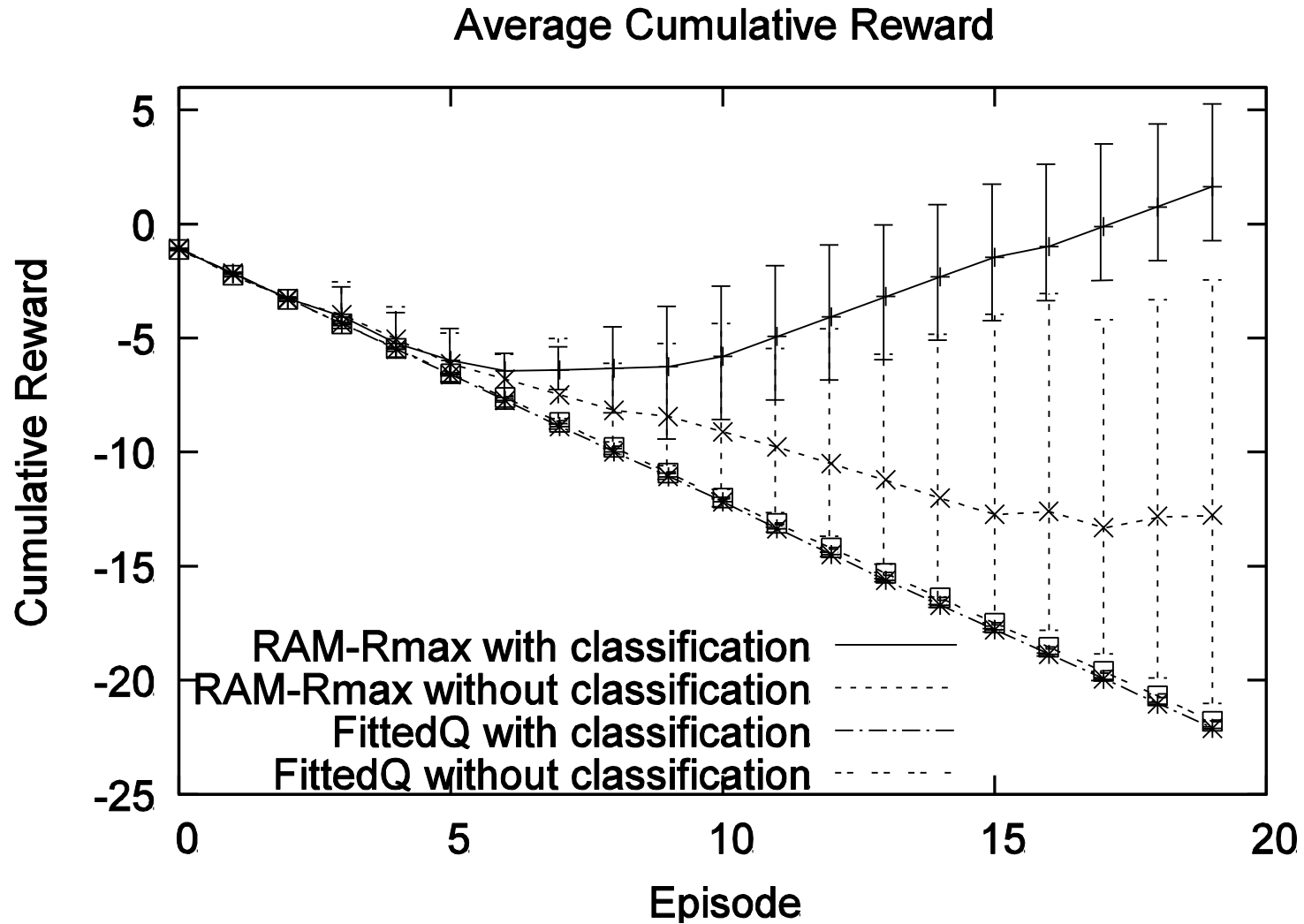
- ▶ Navigate to Goal
- ▶ Reaching the goal or falling out ends the episode
- ▶ If you assume one dynamics model, the variance will be large enough that positioning the robot at the goal is close to impossible



<b>States</b>	<b>12000</b>
Actions	3
Step Cost	-0.1
Out of Bounds	-1



# Cumulative Reward



# Success Rates

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- ▶ In the last ten episodes, RAM-Rmax with the cluster information succeeded reaching the goal 96% of the time. With one cluster, it only reach the goal 34% of the time.
- ▶ Fitted Q Iteration was unable to reach the goal with or without cluster information in 20 episodes.





# Conclusions

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- ▶ Used a framework that allows us to add prior information in a principled way
- ▶ Showed that this framework reduces exploration in natural environments
- ▶ Empirically demonstrated that the addition of a single extra cluster can radically improve performance
- ▶ More powerful than the simple addition of an extra feature to function approximation methods
- ▶ Further reduced the dependency on hand tuning from the previous work resulting in a more automated system



# Continuous Domains

[Brunskill et al., 2008]

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- ▶ Instead of representing the model as a set of discrete statistics, learn a Gaussian
- ▶ Use the continuous offset (RAM model) with Fitted Value Iteration to solve



# Feature Selection

[Li et al., 2008]

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- ▶ Which features are good dynamics indicators?
- ▶ We can learn this
- ▶ This enables us to incorporate additional sensors, either alone or in combination





Thank You

# Citations

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- ▶ Brunskill, E., Leffer, B. R., Li, L., Littman, M. L., and Roy, N. (2008). CORL: A continuous-state offset-dynamics reinforcement learner. In Proceedings of the Twenty-Fourth Conference on Uncertainty in Artificial Intelligence (UAI-08).
- ▶ Leffer, B. R., Littman, M. L., and Edmunds, T. (2007). Efficient reinforcement learning with relocatable action models. In Proceedings of the 22nd Conference on Artificial Intelligence (AAAI-07),
- ▶ Li, L., Littman, M. L., and Walsh, T. J. (2008). Knows what it knows: A framework for self-aware learning. In Proceedings of the Twenty-Fifth International Conference on Machine Learning (ICML-08).
- ▶ Sherstov, A. A. and Stone, P. (2005). Improving action election in MDP's via knowledge transfer. In Proceedings of the 20th Conference on Artificial Intelligence (AAAI-05)
- ▶ Comanicu, D. and Meer, P. (2002). Mean shift: A robust approach toward feature space analysis. IEEE Trans. Pattern Anal. Machine Intell. (TPAMI-02)

